



TABLE FLIP
BOARD GAMES

Black Hands of Hathoway

What's it about?

Black Hands of Hathoway is a quick, family-friendly game of Court intrigue, dastardly underhanded plots and cunning strategy. With elements of take that and card taking, one must outwit other players to claim the most treasure. As a thief of the Black Hands, you can coerce members of Court into being your unwitting accomplices in this classic game of Battle of the Wits.

The game is played over the course of turns called thefts. On a given theft, one player known as the Thief, will secretly choose a card to steal from the Castle.

All other players will try to predict what card the Thief will take and attempt to stop them. If predicted correctly, the Thief is caught and a reward is given to the captor. Otherwise, the treasure is taken. Along with Treasures, Officials will be corruptible and make future thefts even more cunning and deceitful. As more Treasure is taken from the Castle, the stakes continue to go up and each heist becomes that much trickier.

The thief with the most treasure at the end of the game is the winner.

What makes Black Hands unique?

Black Hands is a fast-paced card game, with great heart and depth, part bluffing, part strategy, set in a fun, unique setting of a Renaissance-era Court. Black Hands' small core set of rules make it quick to learn, easy to master, and able to fill a niche of engaging, replayable short-duration games (15-30 minutes).

Theme and narrative

The backdrop of Black Hands is a Renaissance-era royal Court.

Two brothers, one the King of the Land, the other the Master of the Black Hands of Hathoway, have a life-long tradition of one-upmanship; a (mostly) friendly game of wits, strategy and subtle manipulation played out during grand gatherings. Can the King keep all of his treasure, or will his brother be able to master the King's own Court to steal it for him by the end of the night?

Target Audience

Black Hands is a family-friendly game, easily playable and enjoyable by anyone 8 and up. Anyone that enjoys quick games with great depth and strategy would be a perfect audience.

Anything else?

Each of the cards has wonderful, brilliantly hand-drawn artwork that work to establish the mood and theme of the game.

Who are we?

Table Flip Board Games is an indie collective in Seattle dedicated to developing fun and innovative games. At our core, we're Jeph Wilkinson, Jeston Furqueron and Neil Schnepf, putting our creative heads together in our game-lined, one room studio since early April of 2014.